

1 th Falcon cup 2019 – Agility & Kick

Supervision:

Slovak Taekwondo Association WT

Organisation committee:

Falcon Taekwondo klub Rimavska Sobota
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Place and date:

Súkromná Stredná Odborná Škola-Magán
Szakkozépiszola Ladislava Novomeského 2070, Rimavská
Sobota

Sunday 3.2. 2019

Participants:

Pupils 1	(2014,2013,2012)
Pupils 2	(2011,2010)
Younger Cadets	(2009,2008)
Cadets	(2007,2006,2005)

Graduation:

Class B: 10th - 5th Kup
Class A: from 4th Kup

Time table:

Saturday 2.2.2019

16:00 - 21:00 Registration and weigh-in
(SSOS, Novomeskeho 2070, Rim.Sobota)

Sunday 3.2.2019

There will be NO registration on Sunday morning !!!

9:30 Head of teams meeting, Referees meeting
10:00-16:00 Contests
16:00-17:00 Award ceremony

Starting fee:

For each contestant **15 EUR**.

Registration:

Online registration: www.tpss.eu
Deadline: 30.1. 2019 at 23:59.

Liability:

All competitors are considered to participate at their own risk. Slovak Taekwondo Association and Organising Committee assume no responsibility for any damages, injuries and losses.

Accommodation:

Contact organisation committee till **25.1. 2019 !!!**

Place and date:

Zemita E-Sparring System (ZESS) - competition without risk of injury for all.



Zemita device can send a hit value to a mobile device through a Bluetooth transmitter and can use it to perform various measurements and games.

Disciplines:

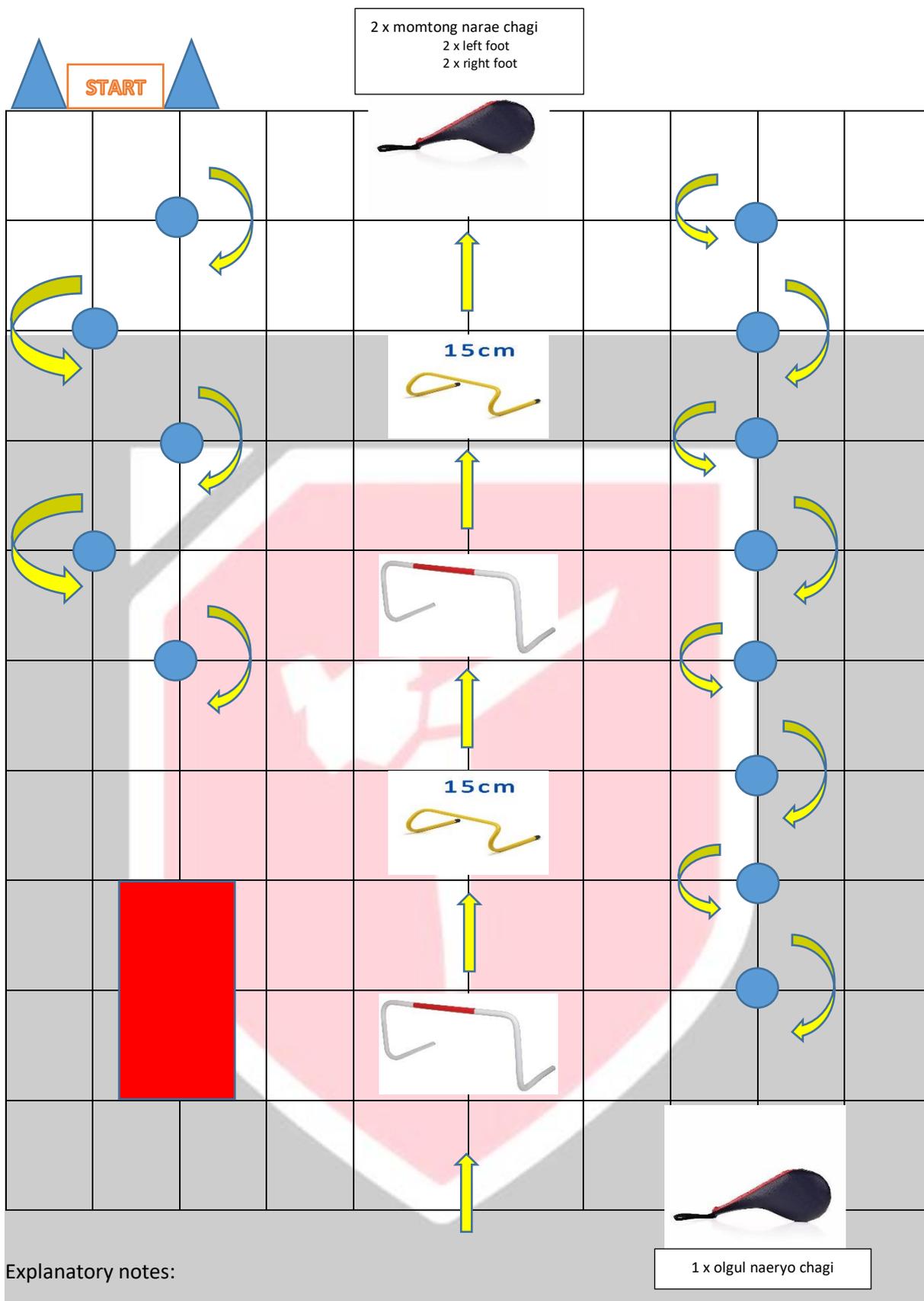
1. Agility - hurdles, run, ladders and kick to target.
2. Fighters game - two players kicking to target, win one who will have higher score (bandal chagi 30 s).
3. Reaction and speed - kick to target with different techniques (in case there will be problem with zenit system, it will be chosen other discipline)



Each fighter can attend all three disciplines.
Athletes with high scores will get medals (1st, 2nd and 3rd place) in each discipline.



FALCON
TAEKWONDO KLUB
Rimavská Sobota



Explanatory notes:

-  - roll-over mat (in case of miss, there will be 3 s addition)
-  - sneak under obstacle (in case when obstacle will fall down, there will be 1 s addition)
-  - jump booth feet over obstacle (in case when obstacle will fall down, there will be 1 s addition)
-  - run by obstacles (in case when obstacle will fall down, or when it will be missed there will be 1 s addition)